

CHRISTOPHER CAULFIELD

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Education	CORNELL TECH AT CORNELL UNIVERSITY Dual M.S. in Information Systems and Connective Media, GPA: 3.81 Relevant Coursework: <i>Machine Learning, Product Management, Visual and Interaction Design, Behavioral Economics, Virtual and Augmented Reality, Designing Data Products</i> Leadership Experience: Cornell Product Group (President & Founder), Cornell Tech Student Ambassador	New York, NY May 2019
	ROCHESTER INSTITUTE OF TECHNOLOGY B.S. Web and Mobile Computing, GPA: 3.59 Concentration in Human Computer Interaction Leadership Experience: Resident Advisor, Teaching Assistant, Campus Ambassador, Research Assistant	Rochester, NY 2013 - 2017
Experience	Product Management Intern Pandora PandoraAds & Listener Experience Team <ul style="list-style-type: none">Proposed iteration from static lyrics to synchronized lyrics in Pandora's mobile app, creating a more immersive lyrics experience. Worked cross-functionally with copyright and licensing teams to understand feature constraints. Iterated product requirements document for engineering and design based on current capabilities and limitations. Once implemented, projected to reach 750k views/day.Led development of Pandora's Order Management System dashboard. Completed competitor analysis of online advertising platforms. Developed Product Requirements document based on interviews conducted with Pandora's Client Service account managers to understand pain points with internal ad monitoring tools.	San Francisco, CA Summer 2018
	Software Quality Engineer Intern Hudl <ul style="list-style-type: none">Managed and developed Hudl's automated testing framework for their mobile application, ensures all API endpoints were working as expected.Created and launched a survey to Hudl's mobile app users. Prioritized critical features based from 250+ responses. Communicated key issues to developers and designers.Responsible for two functionality integrations in the mobile UI based on user feedback - Hudl Newsfeed and video autoplay.	Lincoln, NE Summer 2017
	User Experience Design Intern MetroStar Systems <ul style="list-style-type: none">Responsible for designing the user profile system for <i>Woozy</i>, a healthcare application. Created low-fidelity mockups and user flow diagrams based on gathering requirements from stakeholders and user interviews. Iterated mockup to high fidelity prototype after usability testing.Evaluated <i>Zoomph</i>, an interactive social media platform and analysis tool. Communicated key design improvements to the development team.	Reston, VA Summer 2016
Projects	Product Manager and Developer Amazon Prime Photos <ul style="list-style-type: none">Built an interactive prototype to automate album creation for user's photos and videos. Developed mobile application using React Native, Firebase, and Google Cloud Vision API.Created a product implementation roadmap in compliance with Amazon's requirements.	New York, NY Fall 2017
Skills	Development: HTML5, CSS3, Javascript, Python, Node.js, Presto, SQL, Hive Frameworks/Libraries: Bootstrap, Django, React, Semantic-UI Design & Product: Agile, JIRA, Confluence, Usability Testing, UI Design, Sketch	
Awards	<ul style="list-style-type: none">Jacobs Institute, Cornell University Masters Fellowship\$56,902 grant from the Google Research Awards ProgramRIT Presidential and Merit Scholarship RecipientLife story covered by ESPN: https://goo.gl/mwC5EP	
Publications	<ul style="list-style-type: none">Kevin Rathbun, Larwan Berke, <i>Christopher Caulfield</i>, Michael Stinson, Matt Huenerfauth. 2017. "Eye Movements of Deaf and Hard of Hearing Viewers of Automatic Captions." Journal on Technology and Persons with Disabilities, CSUN.Larwan Berke, <i>Christopher Caulfield</i>, and Matthew Huenerfauth. 2017. "Deaf and Hard-of-Hearing Perspectives on Imperfect Automatic Speech Recognition for Captioning One-on-One Meetings". ACM SIGASSETS 2017.	